

MEDIA ARTS SECTION

1. MEDIA ARTS SECTION

The Media Arts Section is a part of the Exhibits Division. When considering an entry for the Media Arts Section, students must realise that an early start to their project will help to produce a high quality and competitive entry. Choose your subject wisely, with guidance from the Scriptures (Philippians 4:8) and your supervisor, so that your theme/purpose is in harmony with a Biblical Worldview. Refer to your judges form for your project.

2. Exhibits Division Entry Limits

- Total Exhibits Limit: A student may enter a maximum of 10 events across the entire Exhibits Division (Art, Photography, Crafts, Science, etc.).
- Media Arts Section Limit: Within those 10 entries, no more than 5 events can be from the Media Arts Section.
- Photography Limit: Within those 5 Media Arts entries, a student is limited to a maximum of 3 photography events total.
- Remember students must enter and participate in events in more than one division

3. General Participation Rules

- Originality: All entries must be the sole work of the student and must have been started since the previous Student Convention in their region.
- Style: All entries must be done in a realistic style. No surrealism is allowed.
- Definition of Surrealism: Having the disorientation or hallucinatory quality of a dream; unreal, fantastic, or bizarre.
- Subject Matter:
 - Entries must not attempt to portray the face of God (Exodus 33:20).
 - Entries portraying the face of Jesus cannot progress to the International Student Convention (ISC).
 - Any depiction of people must adhere to the Convention Dress Code.

4. Submission and Uploads

- All Media Arts entries must be submitted digitally via the Accelerate Convention Portal (ACP) by the early submission deadline.
- Students are responsible for providing their final images and digital reports to their supervisor, who will then upload the files to the portal.

MEDIA ARTS SECTION

5. The Judging Process

- All Media Arts entries will be judged prior to the convention.
- To be eligible for scoring and awards, all files must be submitted via the ACP by the early submission deadline.
- Please note that judges will score the digital files. Physical items brought to the convention will not be judged.

PLEASE NOTE: As we move to a fully online submission process for Media Arts, physical mat boarding is no longer required. This change simplifies the process for both students and supervisors, allowing the focus to remain entirely on the quality of the photography itself.

6. The Media Arts Showcase (Optional)

- While judging is completed online, we want to celebrate the talent of our students! We invite all participants to bring a physical copy of their Media Arts work to be displayed in the Media Arts Showcase Room during the convention. This is a non-judged exhibition designed to inspire others and showcase your creativity.

7. Media Arts Showcase Guidelines (At Convention)

While judging is completed online, we invite participants to bring a physical copy of their work for the Media Arts Showcase Room.

- Professional Presentation: Photography and Digital Art should be printed and mounted on a physical matboard (minimum 8" x 10" size) so they can be displayed.
- Identification Label: Every entry must be labelled with a card securely attached to the **FRONT TOP LEFT HAND CORNER** of the entry with the following information:
 - Name:
 - Age & Category: (e.g., 15 yrs [] OPEN [x] U16) School:
 - Event: (e.g., Nature Photography)
 - **PLEASE NOTE:** un-named entries will not be displayed. Please use labels from page (ME.4)

8. Drop-off / Pick up

- Students are responsible for dropping their work off upon arrival and collecting it before the final ceremony.

MEDIA ARTS SECTION

Events in the Media Arts Section

PHOTOGRAPHY*

1. Portraiture
2. Nature
3. Structure / Vehicles
4. Scapes
5. Event / Action
6. Macro
7. General
8. Composite

Information and Communications Technology

9. Digital Art #
10. Posters #
11. Graphic Designs #
12. Linear Power Point Presentation
13. Non - Linear Power Point Presentation
14. Website Development
15. Radio Play
16. Video Production

* This event does progress to International Student Convention, please check ISC Guidelines as differences may occur. Some of our photography categories may not fit ISC directly, but most photographs will fit somewhere. You will need to check the ISC guidelines carefully if you are planning to go to ISC.

These events do not progress to International Student Convention.

LABEL - MEDIA ARTS

Please use these templates to label all of your Media Arts entries.

Name:		Name:	
Age & Category:	<input type="checkbox"/> OPEN <input type="checkbox"/> U/16	Age & Category:	<input type="checkbox"/> OPEN <input type="checkbox"/> U/16
School:		School:	
Event:		Event:	
Title:		Title:	
Signed:		Signed:	
Name:		Name:	
Age & Category:	<input type="checkbox"/> OPEN <input type="checkbox"/> U/16	Age & Category:	<input type="checkbox"/> OPEN <input type="checkbox"/> U/16
School:		School:	
Event:		Event:	
Title:		Title:	
Signed:		Signed:	
Name:		Name:	
Age & Category:	<input type="checkbox"/> OPEN <input type="checkbox"/> U/16	Age & Category:	<input type="checkbox"/> OPEN <input type="checkbox"/> U/16
School:		School:	
Event:		Event:	
Title:		Title:	
Signed:		Signed:	
Name:		Name:	
Age & Category:	<input type="checkbox"/> OPEN <input type="checkbox"/> U/16	Age & Category:	<input type="checkbox"/> OPEN <input type="checkbox"/> U/16
School:		School:	
Event:		Event:	
Title:		Title:	
Signed:		Signed:	

Photography Guidelines

PHOTOGRAPHY GUIDELINES (DIGITAL SUBMISSION)

1. Camera and Image Quality

Any Camera: Students may use any camera (Phone, DSLR, or Point-and-Shoot).

The 8 Megapixel (8MP) Rule: All photos must be taken at a resolution of at least 8 Megapixels.

Focus: The main subject must be sharp and clear. If the photo is not in focus where it is meant to be, it will not be judged.

No Pixelation: If the image looks "blocky" or grainy when viewed on a computer screen, it is too small and will lose points for quality.

2. Editing Rules

To avoid confusion, we have listed exactly what you can and cannot do with editing software:

PERMITTED (You May Do This)	FORBIDDEN (Do NOT Do This)
Adjusting hue, saturation, or color	Liquefaction: Stretching or warping the image
Adjusting brightness, contrast, shadows, or highlights	Body Changes: Enlarging or shrinking body parts
Minor blemish removal	Major Addition: Adding objects that weren't there
Cropping and Straightening to improve the shot	Major Subtraction: Removing large objects from the scene
Lens correction or removing small distractions	Surrealism: Making the photo look like a dream or "bizarre"

Photography Guidelines

REPORTING AND DIGITAL SUBMISSION RULES

3. Mandatory photography report

A completed Photography Report (ME.8 or ME.9) must be uploaded to the Accelerate Convention Portal (ACP) for every entry. This report provides the judges with the technical data (Aperture, ISO, etc.) and the spiritual context of the photo

4. Unedited Entries

If the photograph has not been digitally altered, students only need to upload the original image to the ACP. (Please refer to table below)

5. Edited Entries

If permitted edits have been made (as listed in Section 2), students must upload both the original image and the final edited version. This allows judges to evaluate the skill used in enhancements. (Please refer to table below)

6. Composite Entries

For Composite Photography, students must upload the final image along with all original source images used in the creation of the work. (Please refer to table below)

7. VFX Breakdown

Composite entries require a step-by-step VFX Breakdown sheet describing the production process and software used.

8. Documentation Penalty

Entries missing the required report or source images may receive a deduction of up to 10 points or be disqualified from judging.

ACP UPLOAD REQUIREMENTS TABLE

Entry Type	Required Files for ACP Upload
Standard (No Edits)	Original Image + Photography Report
Standard (Edited)	Original Image + Edited Image + Photography Report
Composite	Final Image + All Source Images + VFX Breakdown

Photography Guidelines

9. THE MEDIA ARTS SHOWCASE (Optional)

While judging is completed online, we invite participants to bring a physical copy of their work for the Media Arts Showcase Room.

- Professional Presentation: Photography and Digital Art should be printed and mounted on a physical matboard (minimum 8" x 10" size) so they can be displayed.
- Identification Label: Every entry must be labelled with a card securely attached to the **FRONT TOP LEFT HAND CORNER** of the entry with the following information:
 - Name:
 - Age & Category: (e.g., 15 yrs [] OPEN [x] U16) School:
 - Event: (e.g., Nature Photography)
 - **PLEASE NOTE: un-named entries will not be displayed. Please use labels from page (ME.4)**

10. Drop-off / Pick up

- Students are responsible for dropping their work off upon arrival and collecting it before the final ceremony.

11. Photography Event Categories

Students may enter only one photograph per category:

- **Portraiture:** Humans as the subject (headshots, wedding, family, etc.).
- **Nature:** Elements of the natural world (wildlife, plants, flowers, trees).
- **Structure/Vehicles:** Man-made objects (buildings, cars, bikes, interior design).
- **Scapes:** Vast spaces (seascapes, sunsets, cityscapes, or landscapes).
- **Event/Action:** Individual or crowd shots at events like sports or church.
- **Macro:** Tiny items made to look larger than life (insects, textures).
- **General:** Objects, food, toys, and general goods.
- **Composite:** A photo made of 2 or more images joined together to create something otherwise unobtainable in one shot. Requires Step-by-Step Process Sheets.

Photography Guidelines

Judging Criteria explanation

Initial Impression: Does it catch your eye at first glance?

Degree of difficulty: Can include physical effort or complexity of submission

Appropriateness to Category: See category definitions and determine

appropriateness **Originality:** Do you feel like you've seen it before? A lot?

Creativity: Use of individualized techniques to make the photo stand out.

Composition: Rule of Thirds, strength of line, cropping, distracting elements etc. **Colour:** use of temperature (warm, cold) and contrast.

Lighting: correct or clever use of natural or artificial light sources.

Exposure: the subject has had the appropriate amount of movement captured i.e. for sports photography the athlete may appear frozen (short exposure), for seascape the water may seem milky (long exposure).

Focus: The subject must be sharp and clear, i.e. for portraiture the eyes should be the main focus. Focus includes use of depth of field.

Sensible use of enhancements: Was computer software used appropriately? I.e. over done or not enough

Documentation: Completed and uploaded in ACP as per Guidelines

COMPOSITE ONLY

Quality of Composite: How well were the additional photos inserted, i.e. do they look like they technically belong. **Technical Skill Displayed:** Appropriate use of the skills needed to manipulate the photograph, including set up and/or software used.

VFX Breakdown Submitted: A sheet or sheets of each of the elements or techniques used in each step of the process.

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

PHOTOGRAPHY REPORT

OPEN U/16
 (Please ✓ the appropriate box)

Portraiture Nature Structure/Vehicle Scape
 Macro General Event/Action

DO NOT use this form for Composite Photography.

Name:		D.O.B.	
School:		Cust Code:	

Type of Camera/Device :
 (Please identify the brand & model number of camera/device, film used (where applicable), and other specs/lenses attached, i.e. twin lens, single lens, range finder, automatic, manual etc.)

Exposure Data for Entered Photograph:

Focus:	Automatic <input type="checkbox"/>	Camera Settings:	Automatic <input type="checkbox"/>	<i>Manual Settings Only</i>
	OR		OR	Aperture:
	Manual <input type="checkbox"/>		Manual <input type="checkbox"/>	Shutter Speed:
				ISO:
				Light Meter (Exposure):

Lighting Conditions:

Natural:
Artificial:

Describe how you came to your end result and why you chose this subject:

Judge's Name:	Judge's Signature:
Student's Signature	Date

JUDGES FORM - PHOTOGRAPHY

OPEN U/16
 (Please ✓ the appropriate box)

Colour Monochromatic

Portraiture Nature Structure/Vehicle Scape
 General Event/Action Macro

DO NOT use this form for Composite Photography.

Name:		D.O.B.:	
School:		Cust Code:	

AREAS OF EVALUATION	POINTS	
	POSSIBLE	AWARDED
I. Quality of Submission		
A. Initial Impression	10	
B. Degree of Difficulty	10	
C. Appropriateness to Category	5	
D. Originality	10	
E. Creativity	10	
II. Technical Expertise		
A. Composition	15	
B. Colour	5	
C. Lighting	5	
D. Exposure	5	
E. Focus	5	
F. Sensible use of enhancements	10	
III. Finishing		
A. Proper documentation submitted	10	
V. Presentation	-10	
(NOTE: As many as 10 points may be subtracted for poor digital quality, such as heavy pixelation or digital noise , or for excessive/unnatural use of enhancements that detract from the original subject.)		
TOTAL POINTS	100	

COMMENT:	
Judge's Name:	Judge's Signature:



Digital Art Guidelines

The student must create a piece of artwork entirely using computer software.

1. Originality

The artwork must be entirely the work of the student. Other images may be used for ideas or inspiration but should not be copied. Any images used for inspiration must be included with the paperwork and accredited in the report. ,

2. Resolution & Quality

The final artwork must be created at a high resolution (at least 300 DPI) to ensure it is suitable for both digital judging and physical printing. Digital Art entries that appear pixelated when viewed by judges will not be placed.

3. Software & Process

Any software or combination of tools can be used. However, software should not be used to simply "convert" a photo into digital art; the student should start with a blank canvas and build the image up as they would with traditional visual arts.

4. Style & Theme

Any style is acceptable (vectors, brushes, sketching, etc.) but must not be surreal. All entries must be consistent with a Biblical Worldview.

5. Text Usage

Text should not be added unless it is a natural part of the "scene," such as writing on a billboard, street signs, or logos on clothing.

6. Dress Code: The depiction of people must be consistent with the Convention Dress Code.

7. Digital Submission (Judging): All Digital Art entries must be submitted digitally via the Accelerate Convention Portal (ACP) by the early submission deadline for judging.

8. Reporting: A step-by-step Poster/Digital Art Report (ME.15) must be submitted to the ACP identifying the process of production and citing all sources. Exact web addresses and owner names must be provided; "Google Images" or "Amazon" are not valid sources.

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

Digital Art Guidelines

3. THE MEDIA ARTS SHOWCASE (Optional)

While judging is completed online, we invite participants to bring a physical copy of their work for the Media Arts Showcase Room.

- Professional Presentation: Photography and Digital Art should be printed and mounted on a physical matboard (minimum 8" x 10" size) so they can be displayed.
- Identification Label: Every entry must be labelled with a card securely attached to the **FRONT TOP LEFT HAND CORNER** of the entry with the following information:

- Name:
- Age & Category: (e.g., 15 yrs [] OPEN [x] U16) School:
- Event: (e.g., Nature Photography)
- **PLEASE NOTE: un-named entries will not be displayed. Please use labels from page (ME.4)**

4. Drop-off / Pick up

- Students are responsible for dropping their work off upon arrival and collecting it before the final ceremony.

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

Posters Guidelines

A poster is a large placard or bill created for advertisement, publicity, or decorative purposes.

1. Digital Creation

Posters must be created entirely using digital software. The entire project must be the original work of the student; templates are not permitted.

2. Purpose & Message

The aim of a poster is to deliver a clear, simple message that is eye-catching and easy to read. The poster must deliver a Christian message (e.g., Scripture, character traits, or biblical truths) or advertise a Christian event, business, or school.

3. Resolution & Quality

The design must be exported at a high resolution (at least 300 DPI) to ensure it is suitable for digital judging. Entries using unfocused or pixelated images will not be placed.

4. Digital Submission (Judging)

All Poster entries must be submitted digitally via the Accelerate Convention Portal (ACP) by the early submission deadline for judging.

5. Copyright & Credits

Students must give proper credit for all images that are not their own work. Written approval for any copyrighted material must be included in the report. "Google Images" or "Amazon" are not valid sources; exact web addresses and owner names must be provided.

6. Dress Code

Any depiction of people must be consistent with the Convention Dress Code.

7. Reporting

A step-by-step Poster/Graphic Design Report (ME.20) must be submitted to the ACP, including a full bibliography and description of the production process.

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

8. Media Arts Showcase (Optional)

While judging is completed online, we invite participants to bring a physical copy of their work for the Media Arts Showcase Room.

- Professional presentation: Posters may be laminated for protection but **must not** be mounted or framed.
- Posters must be printed at a standard A3 size (420mm x 297mm) so they can be displayed
- Identification Label: Every entry must be labelled with a card securely attached to the **FRONT TOP LEFT HAND CORNER** of the entry with the following information:
 - Name:
 - Age & Category: (e.g., 15 yrs [] OPEN [x] U16) School:
 - Event: (e.g., Nature Photography)
 - **PLEASE NOTE: un-named entries will not be displayed. Please use labels from page (ME.4)**

4. Drop-off / Pick up

- Students are responsible for dropping their work off upon arrival and collecting it before the final ceremony.

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

Graphic Design Guidelines

The student is to create a professional flyer, tract, advertising brochure, or pennant.

1. Originality & Creation

All Graphic Design entries must be created digitally. The entire project must be the original work of the student; templates must not be used .

2. Format

Brochures or flyers maybe double sided or single sided

3. Message & Purpose

The entry must have a clear Christian message or advertise a Christian event, business, or school. If creating a tract, it must have a clear Gospel message based solely on the Bible.

4. Resolution & Quality

The design must be exported at a high resolution (at least 300 DPI) to ensure it is suitable for digital judging. Graphic Design entries using unfocused or pixelated images will not be placed.

5. Digital Submission (Judging)

All Graphic Design entries must be submitted digitally via the Accelerate Convention Portal (ACP) by the early submission deadline for judging.

6. Copyright & Credits:

Proper credit must be given for all images not created by the student. Written approval for the use of any copyrighted material must be included in the report. "Google Images" or "Amazon" are not valid sources; exact web addresses and owner names must be provided.

7. Dress Code

Any depiction of people must be consistent with the Convention Dress Code.

8. Reporting

*A step-by-step Poster/Graphic Design Report (**ME.20**) describing the progression of ideas and the production process must be submitted to the ACP.*

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

Graphic Design Guidelines

8. Media Arts Showcase (Optional)

While judging is completed online, we invite participants to bring a physical copy of their work for the Media Arts Showcase Room.

- Professional presentation: The item chosen must be at least A5 size when folded, with a maximum of A4 size.
- Format: Brochures and flyers may be double-sided or single-sided and must be presented in a professional printed format.
- Identification Label: Every entry must be labelled with a card securely attached to the **FRONT TOP LEFT HAND CORNER** of the entry with the following information:
 - Name:
 - Age & Category: (e.g., 15 yrs [] OPEN [x] U16) School:
 - Event: (e.g., Nature Photography)
 - **PLEASE NOTE: un-named entries will not be displayed. Please use labels from page (ME.4)**

4. Drop-off / Pick up

- Students are responsible for dropping their work off upon arrival and collecting it before the final ceremony.

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

POWERPOINT PRESENTATION

This event requires Early Entry Submission - see [IN.12](#).

PowerPoint presentations are typically used to support oral presentations. However, the project must be a user-directed, stand-alone presentation using no live Internet links. It can convey academic concepts, promotional information, or theological truths. The student is free to use any element that PowerPoint will support provided it is not contradictory to a Biblical Worldview and is consistent with the Convention Dress Code (see the Introduction to Guidelines on page [IN.16](#)).

TYPES OF ENTRIES

1. **Linear** - Presentation begins and runs through to an end. In a Linear Presentation, there is a set sequence to the presentation, starting at the beginning and continuing to the conclusion. No navigation is required. **Presentation may run for maximum 10 minutes.**
2. **Non-Linear** - User is given navigational control and can wander through the content at will. In a Non-Linear presentation the user can pick and choose, using a random route through the presentation. **A maximum 35 slides may be used in the presentation, not including bibliography slides.**

Sponsors or staff members should advise students to take great care to ensure that their exhibits are entered in the correct event, if there is any confusion, please check with SCEE PRIOR to Registration.

POSSIBLE PROJECT AREAS:

These are not intended to limit the project possibilities, but are intended to stimulate creative thought about how to structure a project.

- **Academic**

There is a need for academic reinforcement and explanation. Teach, review, or expand an academic concept, such as a difficult concept in a PACE or supplemental concept to a PACE.

- **Promotional**

Promote your school and/or church, or present material to new parents or students. It could be a presentation for students (e.g., promoting convention participation or reinforcing school rules, policies or procedures). It could be a presentation to solicit parental, business, or community support for a project.

- **Truth**

There may be Biblical or theological truths that the church and/or school wants to reinforce. This could even be a self-directed training series.

Do not copy blocks of text from any website or other source.

The Student must write all reports/information in their own words and must credit any resources.

Multiple sources should be used to prove adequate research has been done.

REQUIREMENTS:

1. The presentation must be the sole work of the student(s) since their previous Regional Student Convention.
2. No more than two students may participate in the design and development of the presentation.
3. While there are a number of presentation products on the market, PowerPoint for Windows is the product required for Student Convention competition.

4. The presentation must be submitted digitally to the ACP for judging. The presentation should be saved as a Slide Show presentation so that it is accessible to judges who may not have the PowerPoint program available.
5. Students entering both Linear and Non-Linear PowerPoint events cannot enter the same content. Each presentation must be based on a separate topic.
6. Designers must give proper credit and have written approval for use of any copyrighted material. Powerpoints using copyrighted material illegally will not be placed.
7. Powerpoints using unfocussed or pixelated pictures or images will not place.
8. A Bibliography of any references including credits for photos and images must be included. All photos or images used in any powerpoint must be properly accredited to the owner or source of that photo or image e.g. <http://www.freeimages.com/> (example only).
9. All entries must include a 'Title Slide' at the beginning of presentation which lists:

1. Title of Presentation -

2. First and Last name of student -

3. Age -

4. School/HSSP -

5. Country/State -

"What is Photosynthesis?"

Joe Bloggs
15
One Gospel Christian School
New Zealand

(example)

CHECKLIST FOR POWERPOINT PRESENTATION:

- First slide of presentation is Title Slide
- One (1) copy of your PPT must be submitted by the Convention Registration Closing Date.

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

WEB SITE DEVELOPMENT

This event requires Early Entry Submission - see [IN.12](#).

Websites can serve many purposes. They may support existing customers, give information, or promote products, services or ideas. The website is not just an academic exercise and will be judged via the Internet. The site should have a clear purpose which it pursues with creativity and skill.

Because it must be an accessible website, students are free to use any platform, tools, programs, computer languages, or other resources that are available or that they can create. However, remember there are a variety of browsers that may attempt to access the site. The website and all of its links must not be in conflict with a Biblical Worldview and in keeping with the Convention Dress Code (see Introduction to Guidelines on page [IN.16](#))

POSSIBLE PROJECT AREAS:

These are not intended to limit the project possibilities, but are intended to stimulate creative thought about how to structure a project.

- **Informational**
Offer or provide information.
- **Promotional**
Promote your school and/or church.
- **Serviceable**
Offer a service to a group.

REQUIREMENTS:

1. Designers must give proper credit and have written approval for use of any copyrighted material. Websites using copyrighted material illegally will not be placed.
2. Websites using unfocussed or pixellated pictures or images will not be placed.
3. A Bibliography of any references including credits for photos and images must be included. All photos or images used in any Website must be properly accredited to the owner or source of that photo or image e.g. <http://www.freeimages.com/> (example only). NOTE: Google Images is not a website it is a search engine therefore is not a source of photos or images and should not be accredited as a source.
4. The Student must write all reports/information in their own words and must credit any resources.
5. Multiple sources should be used to prove adequate research has been done.
6. The Web site must be the sole work of the student(s) since the previous Student Convention.
7. No more than two students may participate in the design and development of the website.

CHECKLIST FOR WEB SITE DEVELOPMENT:

“Context Box” must be completed in the ACP upon event submission. This is the the Purpose of Website and will directly impact marks given in certain criteria within the Judges Form.

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

JUDGES FORM - WEB SITE DEVELOPMENT

OPEN ONLY

Name:		D.O.B.	
Name:		D.O.B.	
School:		Cust Code:	
Site Address:			
Purpose of Website:			

(JUDGES! Please remember that entries MUST not be in conflict with a Biblical Worldview)

AREAS OF EVALUATION	POINTS	
	POSSIBLE	AWARDED
I. Structure		
A. Navigation of site; Usability - browser friendly	10	
B. Creativity - appropriate animations	10	
C. "Logical" Connectivity	10	
D. Engaging:		
* Visually	5	
* Mentally	5	
D. Elements:		
* Variety	5	
* Appropriateness	5	
E. Degree of Difficulty	10	
F. Graphic Design; Style	10	
II. Content		
A. Clear; readable	10	
B. Appropriate; Relevant	5	
C. Bibliography and Credits included	10	
D. Accomplishes goals	5	
TOTAL POINTS	100	
COMMENT:		
Judge's Name:	Judge's Signature:	



RADIO PLAY

This event requires Early Entry Submission - see [IN.12](#).

Students may present a radio play written by the students or another author, or a play that has been adapted by the students or sponsor. If the radio play is adapted, then a copy of the original text is required. (Acknowledgement must be given to the original author.) The drama is to be prepared as a presentation for a Christian radio station.

1. No more than five (5) players and/or student technicians may be involved in the presentation.
2. Each student may portray more than one character. (Males doing male characters and females doing female characters.)
3. Adults may give technical guidance and advice, but the preparation and production must be done by the students.
4. Students will NOT perform the presentation live before a panel of judges; the recording will be judged.
5. The DRAMA must not be in conflict with a Biblical Worldview.
6. Specify age of audience to whom the program is being presented (e.g. children aged 6-8; teens etc.). This should be entered into the "Context Box" in the ACP during submission.
7. The time limit for the presentation is four (4) minutes minimum and eight (8) minutes maximum.

CHECKLIST FOR RADIO PLAY:

- One (1) copies of the radio play script uploaded as "Additional Documents" in the ACP (typed & double-spaced).
- One (1) copy of the radio play MP3 uploaded to the ACP.
- One (1) copy of the RADIO PLAY REPORT uploaded to the ACP
- EACH student heard in the play must sign a TALENT RELEASE FORM (these can be added to the report or script and uploaded to the ACP).

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

VIDEO PRODUCTION

This event requires Early Entry Submission - see [IN.12](#).

The video production should be an original production utilizing background music and/or sound effects. This is not, however, a music video, rather, it should tell a story or illustrate a positive character trait*. It is a video with the emphasis on narration and visual interpretation of the Scripture passage or character trait.

1. No more than five (5) actors and/or student technicians may be involved.
2. Students may portray more than five characters (males doing males characters, females doing female characters).
3. Adults may give technical guidance and advice, but the preparation, production, acting and editing must be done by the students.
4. Students will not perform the presentation live before a panel of judges; the video recording will be judged.
5. Students must provide the VIDEO PRODUCTION REPORT, including a Talent Release Form for each person who is seen or heard on the video.
6. The time limit for the presentation is six (6) minutes minimum and ten (10) minutes maximum.
7. Animation is acceptable. A storyboard is required to be submitted with the digital recording. No flip books.
8. Credits are to be added at the end of the production.
9. Sound effects and music may be used.
10. The production should not be in conflict with a Biblical Worldview. Negative behaviour (for example: drunkenness, drug abuse, violence) should not be portrayed in a positive light.
11. All costumes/clothing must meet the Convention Dress Code.

**If considering entering at International Convention please visit the A.C.E. website at www.aceministries.com to check Scripture Video Guidelines*

CHECKLIST FOR VIDEO PRODUCTION:

- One (1) copy of the video production script. (Animation ONLY - 1 copy of the Storyboard)
- One (1) copy of the video production report.
- One (1) copy of the video production uploaded to the ACP.
- EACH person seen or heard on the video must sign a Talent Release Form (attached to the report).

PLEASE REFER TO THE MEDIA ARTS GENERAL GUIDELINES WHEN PREPARING FOR THESE EVENTS

JUDGES FORM - VIDEO PRODUCTION OPEN ONLY

Name:		D.O.B.	
Name:		D.O.B.	
Name:		D.O.B.	
Name:		D.O.B.	
Name:		D.O.B.	
School:		Cust Code:	
Title of Entry:		Target Age Group:	

(JUDGES! Please remember that items MUST not be in conflict with a Biblical Worldview)

AREAS OF EVALUATION	POINTS	
	POSSIBLE	AWARDED
I. General Assessment		
A. Narration/dialogue - words clear and well delivered	10	
B. Selected music enhances the program	5	
C. Worthwhile Message	5	
D. Objective - Scripture passage/character trait clearly visualized	5	
E. Acting/animation is engaging and enhances the message	10	
F. Degree of Difficulty	10	
III. Camera Technique		
A. Creative - shots well composed and enhance production	10	
B. Technical - shots in focus, properly exposed and steady	10	
C. Camera Positions/Animation perspectives	5	
IV. Editing		
A. Creative - order and length of shots enhance the program	10	
B. Technical - editing equipment's capability skillfully used	5	
C. Music, sound effects and words blended well	5	
V. Paperwork & Script Supplied	10	
TOTAL POINTS	100	
Time Limit: 6 - 10 mins	Actual Time: _____	<small>(Deduct 0.5 for every 30 sec under/over)</small>
		FINAL SCORE

COMMENT:	
Judge's Name:	Judge's Signature:



TALENT RELEASE FORM

Production Title:

Production Type:

School:

Student's Names:

Declaration:

I _____ (student's name) hereby give permission to the students/
school named above to use my image / voice in the above mentioned production.

I will not expect, request or demand payment of any kind for the use of my image / voice in
the above production.

(Student's Signature)

(Date)

(Supervisor's Signature)

(Date)

This form requires the signatures of the Participant and Learning Centre Supervisor.